

WOODWORKING

NONPERFORMANCE EVENT

TYPES OF ENTRIES

- **Wood Construction (NP)**
- **Wood Turning (NP)**
- **Woodcarving (NP)**
- **Wood Burning (NP)**

Entries must be the sole work of the student and must have been started after the completion of the previous Student Convention. Students are encouraged to draw from their own ideas for subject matter and composition. It is recognized that copying other artwork is one method of learning but should not be presented as the original work of the student.

Entries must meet ALL A.C.E. standards as far as dress codes and suitable subject matter are concerned. Violations of such standards will prevent the entry from placing.

All entries must be done in realistic style - no abstract, surreal, or cartoon styles. No color-by-number paintings will be accepted.

Note: In ALL art categories, male and female contestants are judged together.

Checklist for Entries:

1. Entries must arrive for judging in satisfactory exhibition condition.
2. Entries must have a 3" x 5" card securely attached to the back with the following information: category, student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code.

Note to Sponsor: Be sure the contestant enters the correct category. Review the judging criteria to see where points are given, and make sure the entry includes each point.

A.C.E. IS NOT RESPONSIBLE FOR LOST, STOLEN, OR DAMAGED ENTRIES.

Framing

All artwork must be enclosed in some type of frame except sculpture, woodworking, and metalworking. Mat board may be used in conjunction with a frame, but is not considered a frame itself.

ARTWORK MUST BE READY TO HANG WITH WIRE HANGERS.

Packing

All contestants are responsible for the packaging, transporting, and proper handling of their own artwork. Minor touch-ups are permitted. No entry may exceed 5 kilograms in weight or 90 cm in length, width, or height.

GENERAL GUIDELINES

1. Projects must be made of wood. Any appropriate screws, hinges, fasteners, locks, slides, glass, etc., that are required to bring the project to a functional completion are acceptable.
2. Any added mechanical parts (hinges, locks, slides, glass, etc.) will not be judged, but the fitting of them to the project will be judged.
3. ALL work must be the sole work of the student, and projects must have been started after the completion of the previous Student Convention.
4. All entries must be accompanied by a pattern and a typed project report (double-spaced) listing the steps of construction and tools used. Any variation from the pattern must be explained in the report.
5. Any project wired for electricity must meet UL standards.
6. Projects may not exceed three feet in any direction (length, height, or width).
7. All projects must comply with Biblical standards of modesty and behavior. No weapons of any kind are acceptable. **No work should attempt to portray the face of Christ.**
8. Craft items such as miniature toys or models or pre-cut kits are not acceptable.

WOOD CONSTRUCTION

Projects in this category must display at least two joinery techniques (Mortise-Tenon, Dovetail, Butt, etc.). Contestants may use hand tools, power tools, or a combination of both. Some examples of wood construction are a table, a chest, a shelving unit, etc.

WOOD TURNING

In this category, contestants must use a wood-turning lathe and any other associated tool. Any method or combination of methods is acceptable. Projects may be one piece (e.g., bowl), multiple pieces that are assembled (e.g., kitchen stool), or several pieces that form a set (e.g., desk set). A project that has several pieces assembled must be at least 80 percent lathe work.

WOODCARVING

The use of power tools for cutting or roughing a piece is acceptable, but at least two-thirds of the project must be hand carved. Projects may incorporate more than one form of woodcarving.

WOOD BURNING

Burning - applying patterns with a hot tool to wooden materials. Its essence is that on the surface of the wood at with the help of a hot needle, a pattern is applied.