

ILLUSTRATED STORYTELLING (Male and Female)

The contestant tells, from memory, a Bible-based story (missionary adventure, "Jungle Doctor," Danny Oris, etc.). The script must have the basic elements of a story - beginning, plot, climax, and conclusion. It must also have an appropriate moral or Christian application. The storyteller may use such items as flannelgraph, visual aids, costume, sound effects, accompaniment, or any "prop" that enhances story material.

The contestant must indicate to judges to which age group he/she is speaking.

Contestant must use at least two hand-held illustrations (picture, tools, books, etc.), but NO puppets can be used. Note: Costumes add impact.

The contestant must not record his/her voice in place of live speaking.

No other person may assist. Recorded material must be compiled, arranged, and operated by the contestant.

This event is NOT a one-act play, an expressive reading with props, nor may it be a poem. The emphasis is to be on telling an effective story.

The time limit for the presentation is:

- Junior category - two (2) minutes minimum, four (4) minutes maximum.
- Senior category - four (4) minutes minimum, six (6) minutes maximum.

For example, if senior competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

HINTS FROM THE ILLUSTRATED STORYTELLING JUDGES

Since contestants in Illustrated Storytelling use some kind of visual aids, one of the keys to an effective presentation is the ability to control those visual aids easily, smoothly, and attractively without interrupting the flow of the story. If you are using story cards, practice turning them without looking down. If you are using flannel graph, make sure your pieces will stick without distracting pats and pokes. Practice placing the pieces accurately and quickly without turning your back to the audience or stopping the story. Be sure your visuals are in good repair. If they are old, have them re-drawn or repaired. In addition to improving their use of visual aids, storytellers should follow the suggestions given for other speaking categories. THE JUDGES look for exciting narrative, effective dialogue, props, smooth flow of ideas, and a dramatic climax.